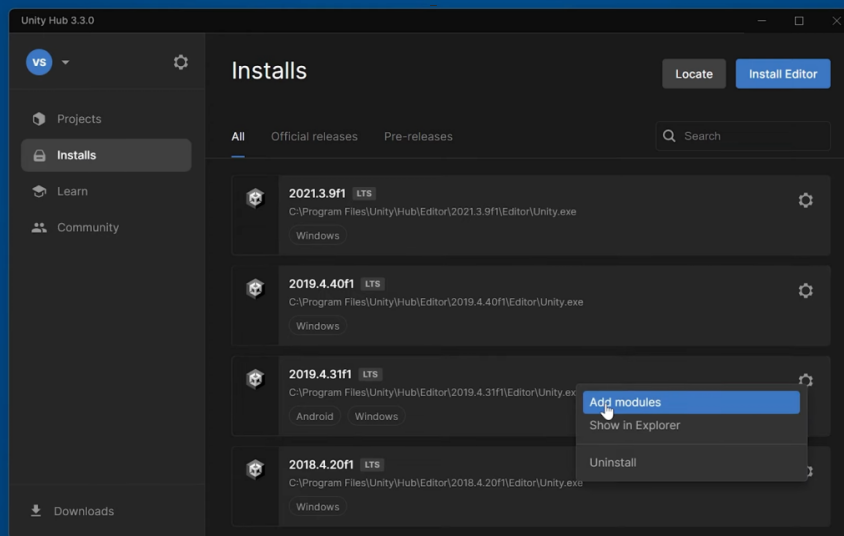


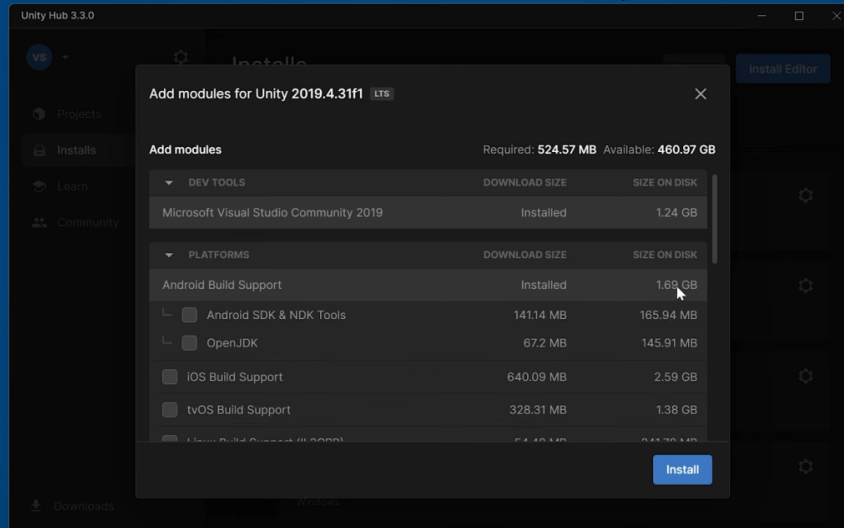
Unity Android Support

First of all, uploading to Quest will require **Android Support** for Unity.

The Creator Companion will install this on its own, but you can install it yourself through Unity Hub.



In the “Installs” tab, find VRChat’s current version, hit the gear and select “Add Modules”, and install “Android Build Support” under platforms.



You won't need the NDK Tools or OpenJDK.

Next! Let's open up that Unity Project.

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