UdonExplorer - Overview of Your Scene's UdonBehaviours

Full guide on how to use Varneon's open source UdonExplorer to inspect the UdonBehaviours in your VRChat world scene

- [UdonExplorer - What, Why, Where?](#)

UdonExplorer - What, Why, Where?

What is UdonExplorer?

UdonExplorer is an open source Unity Editor extension for exploring all of the UdonBehaviours in your VRChat world scene.

UdonExplorer provides an extensive overview of all of the properties, symbols and entry points on the UdonBehaviours and a quick access to any of the related assets via context menu.

https://www.youtube.com/embed/YFiWv2e89Zc

Why was UdonExplorer created?

There hasn't been any open source solutions for thoroughly inspecting UdonBehaviours in the past and having an extensive overview of all of the UdonBehaviours in your scene helps with optimization, troubleshooting and general development workflow.

Where can I download UdonExplorer?

UdonExplorer is available for free on GitHub here:

Udon Explorer

[514 / 627] Included In Build | [616 / 627] Active | [626 / 627] Enabled | [335] Manual | [35] Continuous

▼ Filters (2)

Name	▼	Regex	▼	Seat_Passenger_[0-9]		Add Filter

❌ ExportedEntryPoint, Equals: _start   ❌ AttachedComponent, Contains: Collider

⊕	🗎	Aa Name	⊁ Sync Type	☆ Update Order	🎛 Program Source	🎛 Serialized Udon Program Source	💾 Size
✓	✓	GT700 - Varneon	Manual	2147483646	VehicleCover	4ab9a1bb30fc9cd4295eccb6e997038a	42 KB
✓	✓	Zerno - Blue	Manual	2147483646	VehicleCover	4ab9a1bb30fc9cd4295eccb6e997038a	42 KB
✓	✓	Police - Cruiser 1	Manual	2147483646	VehicleCover	4ab9a1bb30fc9cd4295eccb6e997038a	42 KB
✓	✓	Zerno - Red	Manual	2147483646	VehicleCover	4ab9a1bb30fc9cd4295eccb6e997038a	42 KB
✓	✓	Sedan	Manual	2147483646	VehicleCover	4ab9a1bb30fc9cd4295eccb6e997038a	42 KB
✓	✓	Taxi	Manual	2147483646	VehicleCover	4ab9a1bb30fc9cd4295eccb6e99703	42 KB
✓	✓	Reaper - Prefabs	Manual	483646	4ab		42 KB
✓	✓	GT700 - Police 2	Manual	483646	over	30fc9cd4	42 KB
✓	✓	GT700 - Police 1	Manual	483646	over	30fc9cd42	42 KB
✓	✓	Police - Cruiser 2	Manual	483646	over	b30fc9cd42 8a	42 KB
✓	✓	Reaper - Varneon	Manual	483646	over	b30fc9cd42 8a	42 KB
✓	✓	Team 1 Offhand Grip	Continuous		erHand	2e707bb4 25	45 KB
✓	✓	Seat_Passenger_4	Manual				181 KB
✓	✓	Seat_Passenger_3	Manual	0	Select U# Sou		181 KB
✓	✓	Seat_Passenger_4	Manual	0	Seat Select U# Source C# Script		181 KB
✓	✓	Seat_Passenger_1	Manual	0	Seat Select Program Source		181 KB
✓	✓	Door_HandleInt_Right	None	0	DoorHandleVR Select Serialized Program Asset		
✓	✓	Door_HandleInt_Right	None	0	DoorHandleDesktop	4cc96126afc0dab448b4921cd3f46d0c	32 KB
✓	✓	Door_HandleExt_Left	None	0	DoorHandleVR	daa6588c36ba3ca46819371b70f16c46	36 KB
✓	✓	Door_HandleExt_Left	None	0	DoorHandleDesktop	4cc96126afc0dab448b4921cd3f46d0c	32 KB
✓	✓	Seat_Passenger_2	Manual	0	Seat	d7aff1ee180f37044b236df4953cfdff	181 KB
✓	✓	Door_HandleExt_Left	None	0	DoorHandleVR	daa6588c36ba3ca46819371b70f16c46	36 KB
✓	✓	Door_HandleExt_Left	None	0	DoorHandleDesktop	4cc96126afc0dab448b4921cd3f46d0c	32 KB
✓	✓	Door_HandleInt_Right	None	0	DoorHandleVR	daa6588c36ba3ca46819371b70f16c46	36 KB
✓	✓	Door_HandleInt_Right	None	0	DoorHandleDesktop	4cc96126afc0dab448b4921cd3f46d0c	32 KB

☐ Refresh On Focus

Udon Behaviour:
Seat_Passenger_4

Program Source Type:
UdonSharpProgramAsset

▼ Sync Metadata
[None] <SByte[]> syncedSeatAdjustment
[None] <Int32> playerId

▶ Public Variables

Exported Symbols
Transform> DefaultViewpoint
GameObject> CalibratingNotification
Boolean> IsDriverSeat
Boolean> Eject
UdonBehaviour> Console

Symbols

Exported Entry Points

▼ Entry Points
AdjustSeatOnRemote
EjectPlayer
SetCalibrationNoticeActive
_set_AttemptToEject
IsSeatBlocked