

How to Atlas Everything in your World (literally)

<https://www.youtube.com/embed/urrhgBHVGQ?list=PLHPI0SFKkUjNcC8r3tLFW1-WCdNCAAFjV>

Have you done static batching and baking lights and still look for more ways to optimize? Gather all your focus and hard optimize your work to run using one (1) single Material to pull off some real VR magic! Not just for Quest users, but anyone seeking maximum visual fidelity at smooth fps. This is the hidden ingredient behind Eventide and Atoll of Ether.

This Video has Chapters to jump to along its Timeline

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